



# CODING IN MINECRAFT



## Portal Guide for Students

<https://codingcredentials.com/start>

Version: 3.0

Release Date: 30 April 2024

Audience: Customers



## 1. Coding in Minecraft Portal Guide for Students

This document provides instructions for students on how to use the Coding in Minecraft Portal and perform common tasks such as:

- Redeeming an access code to obtain access to a class
- Downloading the Minecraft world & getting started
- Completing assessments & uploading to the Portal
- Downloading your credentials

For the most up to date information please see <https://codingcredentials.com/start>

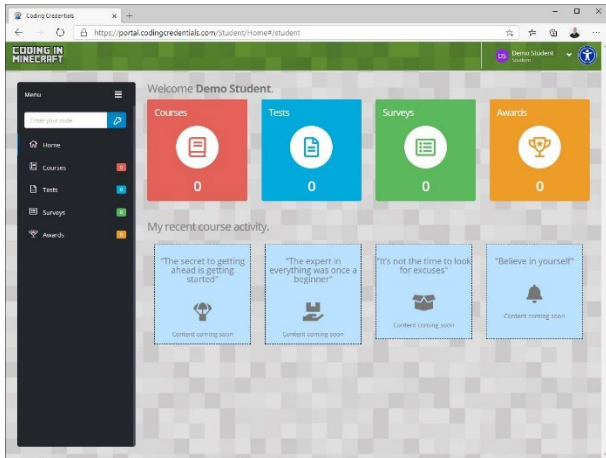
## 2. Redeem an access code to obtain access to a class and Coding in Minecraft course(s)

To access the Coding in Minecraft curriculum courses and capstone credential exam students can redeem the access code on the Coding in Minecraft Portal.

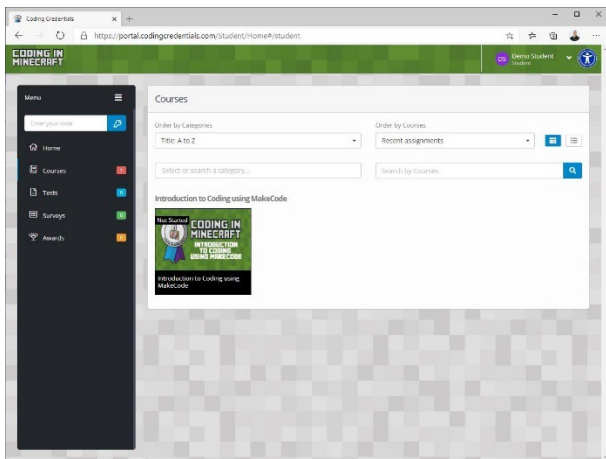
They can log onto the Portal following these steps:

- Navigate to <http://codingcredentials.com> in your web browser
- From the top menu bar click on the Login link and click Portal Login and you should be taken to the Portal login page
- To log onto the Portal students can either:
  - Create an account on the Portal by clicking the Sign Up link and following the instructions or
  - Click on the Microsoft icon to sign in using their Microsoft Account (the same account they use to log onto Minecraft: Education Edition)
    - **This is the preferred method of logging onto the Portal**
    - Upon first logon you may be asked for further information

Once a student has logged in they can redeem the access code to join the class with the content you generated earlier by entering the class access code in the Enter your code box near the top left corner of the page and clicking the button



Once you have entered the code and clicked redeem the courses allocated to the class will be shown in the Courses section.

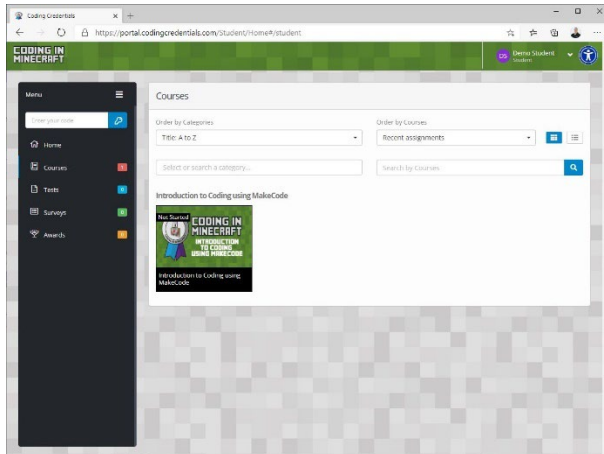


When you log in again you do not need to redeem the class access code.

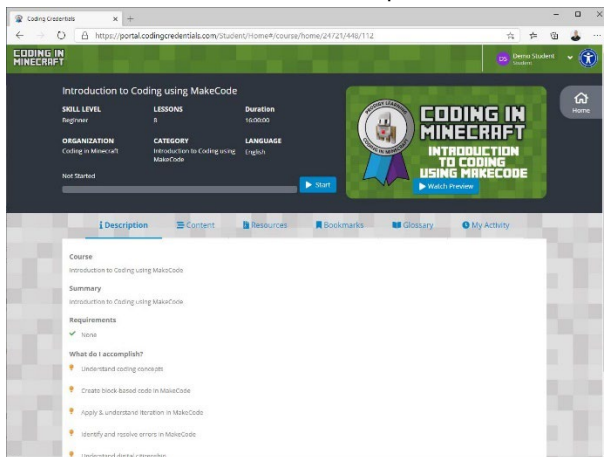
### 3. Download the Minecraft world and follow the learning path

Once you have redeemed the access code to gain access to the curriculum on the Portal you can access the associated course and download and import the Minecraft world for the credential.

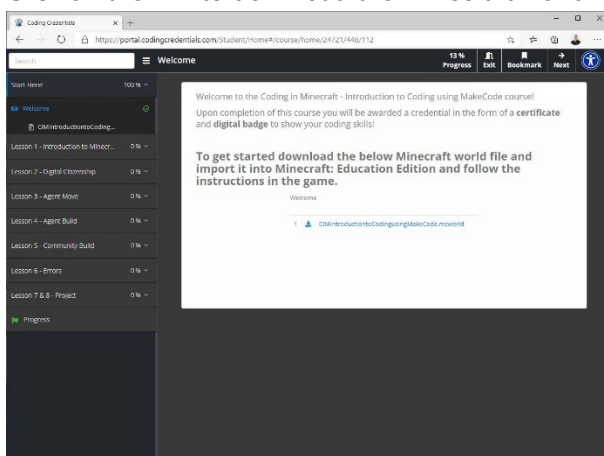
1. Log into the Portal and click on the Courses menu link



2. Click on the relevant course to open the Course Overview page

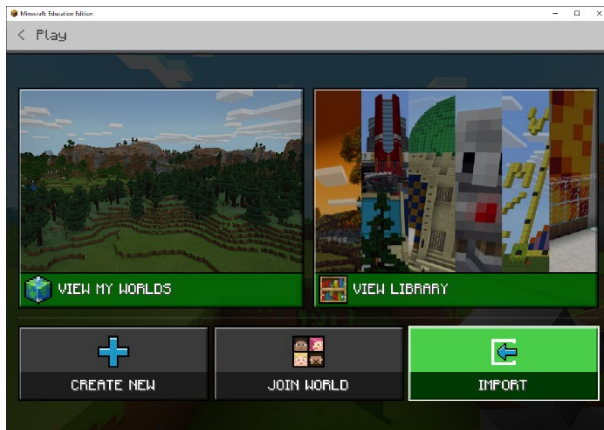


3. Click on the Start button to start the course  
(Next time you access the course this will become a continue button)
4. Click on the link to download the Minecraft world for the course and save the downloaded file



NOTE: If you are using an Apple iPad the download and import process is slightly different – please see the below instructions

5. Open Minecraft: Education Edition, log in and click the Play menu option
6. Click on the Import option



7. Browse to where you saved the downloaded world file to and select it and click Open
8. Once the import is complete click on the View My Worlds option, click on the world and click Play

### Downloading a world using iPad

1. Follow the above steps 1-3 to navigate to the Portal page to download the Minecraft world
2. Tap on the world download link to download the file
3. Tap on the Downloads icon on the toolbar
4. Tap the magnifying glass icon beside the downloaded world to open your Downloads folder
5. Long press on the downloaded world file to bring up the context menu and tap on Share
6. Scroll across the list of Apps and click on the More button
7. Tap on Copy to Minecraft: Education Edition to open the world in the Education Edition version of Minecraft

You only need to download and import the world once – when you open Minecraft: Education Edition the world will be in your Library.

For a video of how to download a world using iPad please see step 9 here:

<https://codingcredentials.com/start/>

## 4. Complete assessment & upload evidence to the Portal

When you enter the Coding in Minecraft world you will start on the centre of an island.

Make your way to the Non Player Character in the distance and cross the bridge to the lesson island. Interact with all the Non Player Characters on the way and make your way around the learning activities of each lesson following the directions on the arrow signs.

Once you have completed all the learning activities you are ready to take on the assessment challenge at the end of the island.

Read the assessment challenge carefully and complete the required tasks. Once you have completed the tasks gather the evidence required – typically a screen grab of the Code Builder window showing

the code and a screen grab of the result of the code running in the Minecraft game. You can use the camera tool to capture images in the game or you can use the screen grab features of your computer:

[How to take a screen capture on Windows](#)

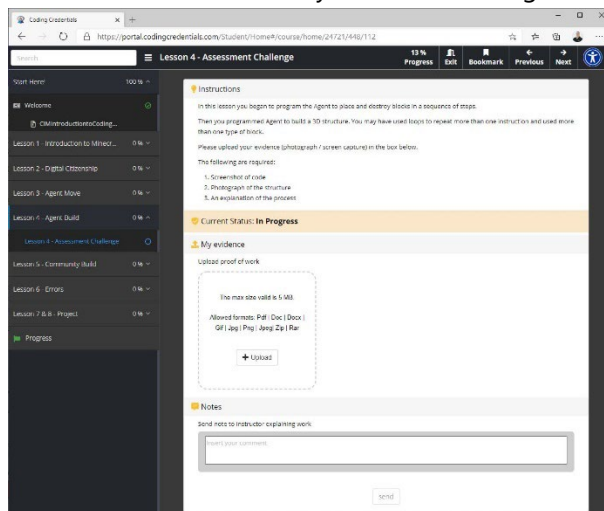
[How to take a screen capture on iPad](#)

[How to take a screen capture on MacOS](#)

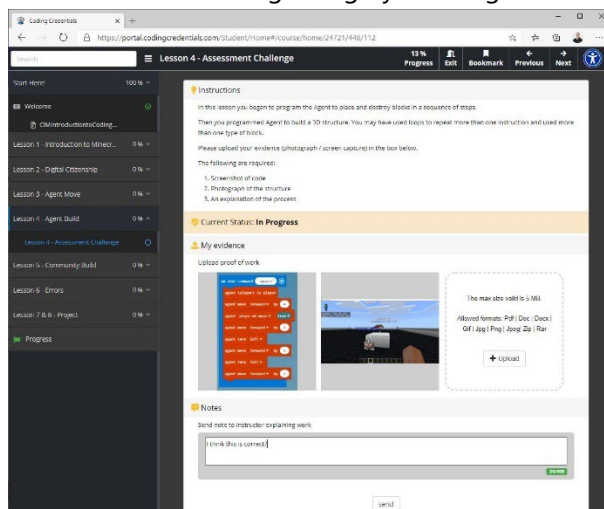
[How to take a screen capture on Chromebook](#)

Once you have captured your evidence upload it to the Portal by following the below instructions:

1. Log onto the Portal
2. Click the Courses menu option and click on the course you are submitting evidence for
3. Click on the Lesson which you are submitting evidence for



4. Click on the Upload link to choose a file to upload as evidence
  - Repeat this process to upload multiple files if required
5. Once you have uploaded all your evidence you can provide some further information which the teacher can see when grading by entering text in the Notes area



6. Click the Send button when you are ready to submit your assessment

Once you have uploaded your evidence you can move onto the next lesson island.

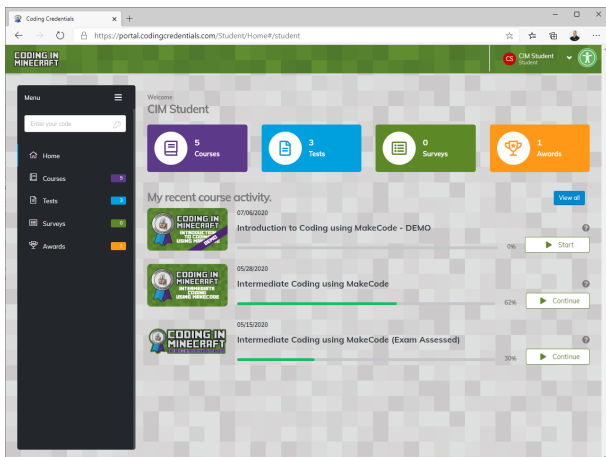
**We strongly recommend backing up your world after every class as the world is saved locally on that computer and it can be easily lost.**

For further information on how to do this by exporting your world please see

<https://minecrafteducation.zendesk.com/hc/en-us/articles/360001427948-Importing-and-Exporting-Your-Worlds->

## 5. Download your micro-credential

Once all assessment submissions have been graded as Completed and Passed by the teacher or you have passed the Capstone Credential Exam you can return to the Portal and click on the Awards section to access your certificate(s) and digital badge.



Upon passing the student can download the Capstone Credential Certificate